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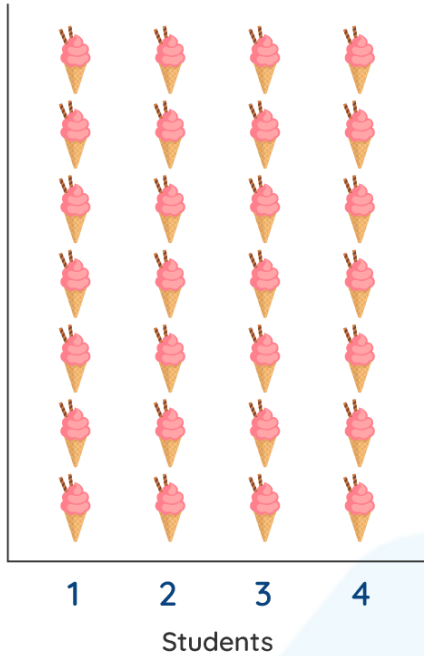
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## PICTOGRAPH WORKSHEET III

Following image shows number of ice-creams ordered by children.



Answer the following questions (1-5) based on the information given in the image.

- 1) Which student ordered 3 ice-creams?
- 2) How many ice-creams were ordered by 4<sup>th</sup> student?
- 3) Which student ordered 5 ice-creams?
- 4) Maximum number of ice-creams were ordered by which student?
- 5) Minimum number of ice-creams were ordered by which student?

Following image shows number of baker products sold by a shop on a particular day.

**Cake**

**Cupcake**

**Bun**

**Doughnut**

Answer the following questions (6-10) based on the information given in the image.

- 6) Which item was sold the most?
- 7) Which item was least ordered?
- 8) How many buns were sold lesser than Doughnuts?
- 9) Find the number of items sold more than 4 times.
- 10) How many cakes were sold?

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in an interesting way,  
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## Why choose Cuemath?

"Cuemath is a valuable addition to our family. We love solving puzzle cards. My daughter is now visualizing maths and solving problems effectively!"

- Gary Schwartz

"Cuemath is great because my son has a one-on-one interaction with the teacher. The instructor has developed his confidence and I can see progress in his work. One-on-one interaction is perfect and a great bonus."

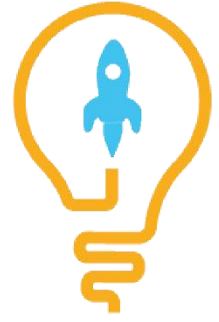
- Kirk Riley

"I appreciate the effort that miss Nitya puts in to help my daughter understand the best methods and to explain why she got a problem incorrect. She is extremely patient and generous with Miranda."

- Barbara Cabrera

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**ANSWERS**

1)	2 <sup>nd</sup>
2)	2
3)	3 <sup>rd</sup>
4)	1 <sup>st</sup>
5)	4 <sup>th</sup>
6)	Cupcake
7)	Bun
8)	2
9)	Cupcake and Doughnut
10)	4

## FUN FACT

1. The name **Cartesian** comes from the French mathematician and philosopher René Descartes , who worked to merge [algebra](#) and Euclidean geometry.
2. **Cartesian coordinate system** is a coordinate system used to place points on a [cartesian plane](#) using two numbers, usually called the *x-coordinate* and the *y-coordinate*.
3. The idea of this system was developed in 1637 in two works by Descartes.

