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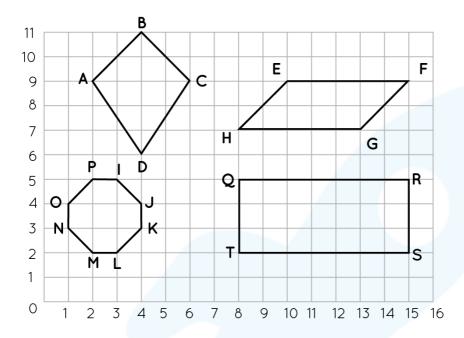
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5th Grade Graphing Worksheets

Answer the following questions (1-6) based on the information shown in the image given below:



- 1) Write the coordinates of the points A, B, C, and D.
- 2) Match the following coordinate with the vertex of the shape it belongs to:

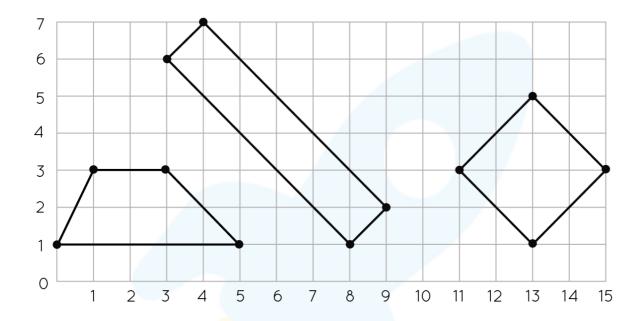
	Ve <mark>rtex</mark>	Shape
i.	(4 <mark>, 11</mark>)	a)Octagon (IJKLMNOP)
ii.	(8, 7)	b)Kite (ABCD)
iii.	(8, 2)	c)Rectangle (QRST)
iv.	(3, 2)	d)Parallelogram (EFGH)

- 3) Write the coordinate of the ends of line QT.
- 4) What are the coordinates of the vertices of parallelogram QRST?



- 5) Which of the shape has the maximum area?
- 6) What are the coordinates of the point D?

Answer the following questions (7-10) based on the information shown in the image given below.



- 7) Write the coordinates of the vertices of the square.
- 8) Write the coordinates of the vertices of the rectangle.
- 9) Which of the following is not a coordinate of the vertices of the trapezium?
 - a)(0,1)
 - b) (3, 3)
 - c) (1, 3)
 - d)(1,5)
- 10) Which of the following figure has the least area?



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"Cuemath is great because my son has a one-on-one interaction with the teacher. The instructor has developed his confidence and I can see progress in his work. One-on-one interaction is perfect and a great bonus."

"I appreciate the effort that miss Nitya puts in to help my daughter understand the best methods and to explain why she got a problem incorrect.

She is extremely patient and generous with Miranda."

- Gary Schwartz

- Kirk Riley

- Barbara Cabrera

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1)	A- (2, 9) B-(4, 11) C-(6, 9) D-(4, 6)
2)	i-b ii-d iii-c iv-a
3)	Q (8, 5), and T (8, 2)
4)	Q (8, 5), R (15, 5), S (15, 2), and T (8, 2)
5)	Rectangle QRST
6)	(4, 6)
7)	(13, 1), (15, 3), (13, 5), and (11, 3)
8)	(8, 1), (9, 2), (4, 7), and (3, 6)
9)	d
10)	Trapezium



FUN FACT

- 1. The name **Cartesian** comes from the French mathematician and philosopher René Descartes, who worked to merge <u>algebra</u> and Euclidean geometry.
- 2. Cartesian coordinate system is a coordinate system used to place points on a <u>cartesian plane</u> using two numbers, usually called the *x*-coordinate and the *y*-coordinate.
- 3. The idea of this system was developed in 1637 in two works by Descartes.

